

Core Rules: Teaching

How do I learn CP Based Skills?

First and foremost Body Points and Pool need never be taught. You can always learn them. However most other CP skills require training, and there are several ways to go about learning.

- For CP skills, you can arrange teaching through one or more NPC. This is accomplished by an in game arrangement between your character and a particular NPC. Generally speaking, the higher your Glory is in your Throne, the easier such teaching will be to get. Expect a heavy toll to be taken if you seek training from other Thrones. NPC follow the same guidelines as players to be able to teach, with the exception that they may only have a few students per event. Making contacts and friends will earn you a quicker route to training.
- If your Glory (See Advanced Rules: Glory and Throne Reputation) rating is high enough you can secure training no matter what, for all but Grandmaster CP skills. (Short of big changes in the game world) You can just email the game directors, and get the skill training you desire. This assumes that your character is of sufficient weight to just find a teacher in your own Throne during the time between events. It should be noted that all Thrones have these ranks, though they may have different names for them.
 - Ward (Tier 0) Apprentice Training
 - Adept (Tier 1) Journeyman Training
 - Mentor (Tier 2) Same as Previous Tier
 - Guide (Tier 3) Master Training
- Ask another PC! This is the easiest of method to find training. All it requires is an email to the board with copies for both student and teacher.

How do I teach?

You can teach any CP based skills depending on your Glory Ranking. This is a combination of your own skill and your own personal renown that people will take your students seriously:

- Wards (Tier 0) can teach Apprentice skills
- Adepts (Tier 1) can teach Apprentice and Journeyman skills
- Mentor (Tier 2) can teach Apprentice and Journeyman skills
- Guides (Tier 3) can teach Apprentice, Journeyman, and Master skills
- Grandmaster Skills are always dependant on a quest which must be pursued by in game means.

Advanced Rules: Teaching

How do I learn VP (Vocations) Based Skills?

- Anyone can learn any apprentice tiers without a teacher. All this takes is an email to the board prior to the one-week-before-an-event deadline we required for database changes.
- If you have “Acknowledged” Reputation (Tier 1) with any in-game Faction you can learn any Journeyman Skills. (This information is available on the Vocation Station.) This assumes that you’ll be taught the basics of what you need to know, and sponsored by a Faction.
- Once you are “Known” (Tier 2) by a Faction that supports your Vocation, you can mail the board for Master training. It’s possible that they may not have what you’d like to train available. (Asking a barbarian tribe to teach you Master Scholar.)
- Once you are “Respected” (Tier 3) by a Faction, you are eligible to join that faction. Joining a Faction is often the way to get an increase in monetary rewards, or to become eligible for special missions.

Grandmaster training requires a quest, (and likely a degree of reputation with that faction) and must be explored in game, since Grandmasters are prestigious positions in many of the in-game factions.