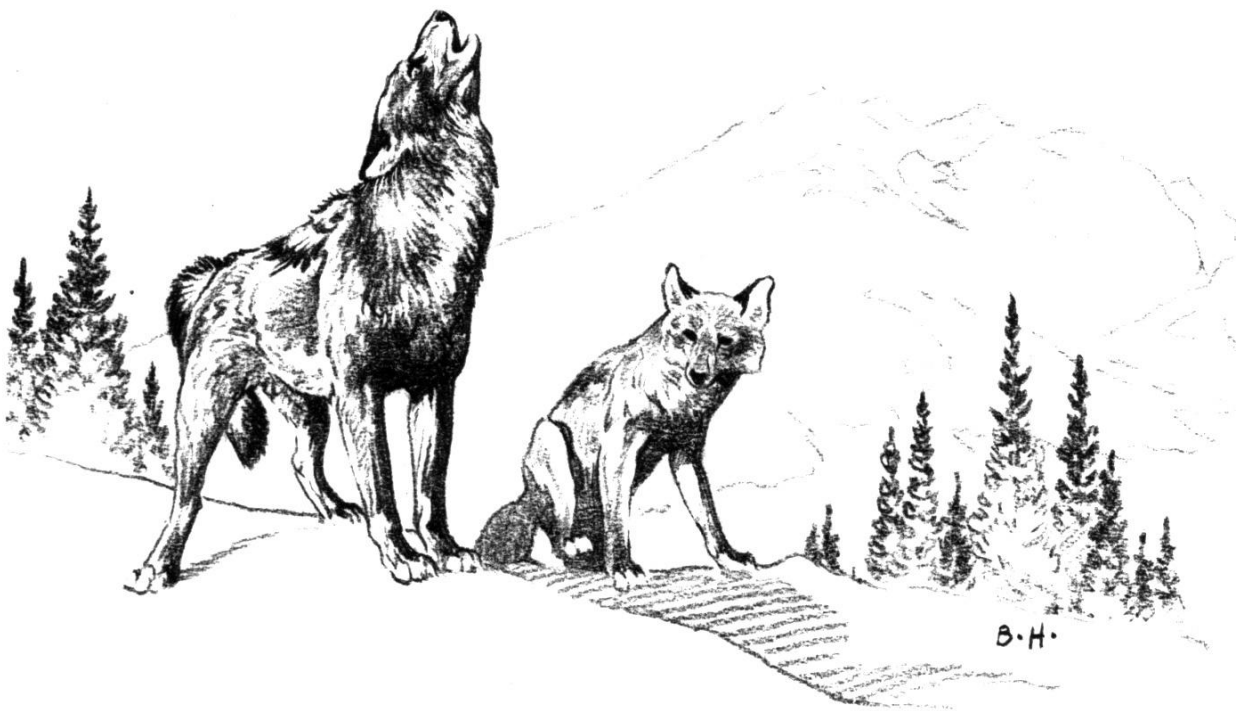


LIONE LLC Presents

# End of Seasons



Icy Storms Herald  
Winter's Ascension

Vol. III, Issue 1



# End of Seasons

## 2009 Event Calendar

Date	IG Date	Setting	High Holy Day
March 27-29	Eagle	Shadow's Edge	Equinox/ HHD Soliran
April 24-26	Salmon	Dawn's Refuge	HHD Faya
May 22-25	Spear	Shadow's Edge	HHD Crumach
June 6-7		Renaissance Faire	
June 13-14		Renaissance Faire	
June 26-28	Lion	Dawn's Refuge	Solstice
July 24-26	Boar	Shadow's Edge	HHD Unmaker
September 4-7	Raven	Dawn's Refuge	Equinox
October 2-4	Stag	Shadow's Edge	HHD Unacia
November 6-8	Sword	Dawn's Refuge	HHD Maker

## Next Event

**Silence Is Broken**

**March 27-29, 2009**

**A 3-Day Event in Shadow's Edge**

Despite the season's icy, treacherous weather, Winter Sky remained focused on the War against the Eclipse and claims to have additional war magic at the ready. As their season begins to wane, the Winter Throne calls all to join them at the feasting table for drink, merriment, and tales of long, lost heroes. What glorious, yet deadly acts will come out of Thorfin's celebration of Soliran's High Holy Day and how will this fit into Winter's plans to unveil their newly prepared "war magic"?

## Contributors

- ◇ *Shan Asselta*
- ◇ *Michelle Blazewicz*
- ◇ *Marcy Canterbury*
- ◇ *Dave Hoenig*
- ◇ *Mike Hutzler*
- ◇ *Darren Sugg*
- ◇ *Kurt Therrien*
- Editor: Michelle Blazewicz*
- Asst. Editor: Michele Charbonneau*

# Welcome

We would like to welcome you to the third season of LIONE's fourth campaign, End of Seasons! In this primitive world, four distinct societies have developed within the Realm of Seasons. To the North, the Throne of Winter Sky boasts a defiant people who are unyielding in battle. To the South, the Throne of Summer Thunder is filled with desert-dwelling masters of magic and technology. To the East, the melancholy Throne of Autumn Stars is known for their gift of prophecy and strength against the unquiet dead. To the West, the kindred spirits within the Throne of Spring Rain seek to preserve all of life.

In the Center of the World, upon the Isle of the Damned lies the exiled and forgotten from the Realm of Seasons. It is here, in the mysterious and hostile land that a campaign against the rising Darkness must be waged. After many centuries of hatred and distrust, the Four Thrones have sent representatives to root out the Darkness and save the world.

Two settlements have been established on the Isle of the Damned. Dawn's Refuge lies relatively close to

the coast and provides a vital link to the Realm of Seasons. Here, there are many opportunities for smaller adventures amidst the larger event plot. Shadow's Edge lies further inland and provides the front-line in the battle against the Darkness. Shadow's Edge features numerous large-scale battles with some opportunities for smaller adventures. Within these settlements, acts of heroism, sacrifice, and concentration of purpose will not only yield success within the mission, but also personal honor and the ability to rise through the ranks of leadership.

This two-part newsletter provides players and newcomers important Out-of-Game (OOG) information about upcoming events, rules clarifications, announcements, and contact information. An In-Game (IG) bulletin board provides players with the latest collection of stories and announcements from each of the Thrones, the Peacekeepers, and local churches surviving on the Isle of the Damned. Player submissions are always welcome!

# Contact Us

Whether you are a veteran LIONE player or brand new, you may have questions regarding the logistics that govern character creation, advancement, or background plot. We would like to encourage you to read the various publications, which are available online at [www.endofseasons.com](http://www.endofseasons.com). In addition to the newsletter, Core Rules, Advanced Rules, and Quick Rules, there are a number of In-Game and Out-of-Game forums available. If you still have questions or concerns, please don't hesitate to send us a note at [board@lione.net](mailto:board@lione.net).

On the front page of the website is the link for the character update form on Survey Monkey. In addition, you can send character updates to [board@lione.net](mailto:board@lione.net).

If you have a complaint or concern about an End of Seasons (EoS) event while you are there, you should bring it to the immediate attention of the ombudsman. Michelle is currently the ombudsman and will do her best to ensure that your grievance is understood and addressed. General questions can be asked of any available EoS official. If your question is more complicated, you may be asked to send an email after the event.

# Game Play

## Faction Reputation

Players may now use Pride Points to enhance reputation. You may use up to 4 Pride Points per Faction per month. One Pride Point yields one point of Faction Reputation. If you would like to take advantage of this, please send a note to the board.

## FAQ

As our game grows, we see new faces at nearly every event. While some are veteran LARPer, some have never LARPed before. Each month, we add new FAQs to the newsletter in the hopes that it will make our newest members feel at home quickly. Feel free to look at the archived issues (available online) for more FAQs!

### *What is Heraldry? Why is it important in EoS? How can I bring it in game?*

In this primitive world, ideas and beliefs are quite powerful. As mortals put energy (thoughts, deeds, even worship) into specific ideas or beliefs, these ideas can manifest as spirits. These spirits derive their power directly from those who hold them dear and eventually, they can become powerful enough to grant powers to their followers.

By openly displaying symbols of one's family, Throne, and spirituality (including Totems, Religions, Festivals, etc.), characters bring power to these spirits. These can include, but are not limited to jewelry, pendants, ribbons, painted shields, tapestries, and banners. Heraldry can be displayed on your person, carried with you on special occasions, or as decoration for your cabin, Throne Altar, religious shrines or upon the Totem Stones in the Totem field (Dawn's Refuge).

Players are not only welcome, but are also

encouraged to bring heraldry into game throughout the year. These items can be purchased or made and simply brought into game when you play your character. If you have any questions or would like some assistance, just send the board a note ([board@lione.net](mailto:board@lione.net)).

### *Throne Altar Tokens*

It is important that each character have a small token representing himself on the Throne Altar in each setting. It is through this token that the Throne Spirit will recognize your character's spirit, should he die and wish to use a Godsend. This token can either be stored with the Throne Altar onsite or you can carry it back and forth with you.

### *Banners of War*

Heraldic banners in and of themselves do not qualify for use as a "Banner of War" (Banner Tactics) under the Advanced Rules. Banner tactics apply to specific banners that have been empowered through In-Game means. Once empowered, these banners can provide magical assistance to its fellowship during battle.

# Rules Errata & Clarifications

## Pride Points

The current level cap is 8.4. Players can spend as many pride points as they like in order to reach it on a per character basis. Because of the time involved in event preparation, we ask that all pride point expenditures and skill updates be sent to the board no later than one week before the event.

## Godsend vs. Gifts

"If a character has a Godsend he can elect to "Burn a Godsend" to reappear at his Throne's altar, thus avoiding death. If this happens the character enters spirit form, he gains the Quality: Spirit and must immediately walk to his Throne altar, leaving any tagged (Or if you are informed you bear a relic) items behind."

"When a character dies and assumes spirit form, he should drop any items that are of in-game value. Important relics, game coin, game tags, however things like the phys reps for armor do not need to be removed, as we recognize armor can be expensive. However, until a character is able to reclaim an armor tag, the armor is not usable in combat."

## Multiple Characters

Due to the complexities of the game, as well as character development and advancement, the board does not recommend playing multiple characters. However, we recognize that players may want to experiment with another character concept or build a back-up character.

To avoid metagaming issues, it is important to keep these characters as separate from one another as

humanly possible. Treasure, IC information, and training for each character must be kept completely independent of the other.

"It is a good idea to avoid having any of your characters connected with each other beyond a passing acquaintance. They should certainly be too distant to be sharing secrets, teaching one another, actively supporting each other in discussions with other characters, or doing each other any favors. Two characters of the same player that share the same religious faith, skill set, or IC family or friends can all be potential problems, as can two characters that are enemies for some reason. Be sure to ask the End of Seasons officials before you take any IC action that directly or indirectly benefits one of your other characters."

If you opt to create a secondary character within the same Throne, this poses the least difficulty. However, if your secondary character is from a different Throne, you must keep the two characters in separate settings for at least 6 months of game play. This is to ensure that Throne plot, which is setting dependent doesn't conflict between the characters.

# Biz News

## Throne Ascension Schedule 2009

Although the number of events for the 2009 seasons has been reduced from ten to eight events, please be assured that each Throne will have equal game time in Ascension. Although the High Holy Days and celebrations of the Equinox and Solstice are fixed, the specific dates for governing upon the Isle of the Damned (i.e. Throne Ascension) are not fixed.

- March event (Eagle) – Winter Throne Ascension Celebration in Shadow’s Edge
- April event (Salmon) – Spring Throne Ascends in Dawn’s Refuge
- May event (Spear) – Spring Throne in Ascension at Shadow’s Edge
- June event (Lion) – Summer Throne Ascends in Dawn’s Refuge
- July event (Boar) – Summer Throne in Ascension at Shadow’s Edge
- September event (Raven) – Autumn Throne Ascends in Dawn’s Refuge
- October event (Stag) – Autumn is in Ascension at Shadow’s Edge
- November event (Sword) – Winter Ascends in Dawn’s Refuge

Players are encouraged to work together to bring to life the festivities. This can include dedication of new heraldry, recitation of poetry, singing, dancing, parties, storytelling, games, and competitions. We recommend beginning the discussions at least an event ahead of the Ascension Ceremony and sending a note to the board, just to keep us in the loop.

In addition, each Throne is expected to provide a small gift or token for the newly Ascending Throne. This can be as simple as a piece of jewelry, a candle, a special treat, or a special trinket.

## Pricing & XP Changes

As part of our continued streamlining of EoS operations and finances, we will be shifting the operations of the kitchen and meals at EoS events. Beginning with the March event, dinner will be catered and will cost \$10. Breakfast will remain \$4 and be handled by EoS officials and volunteers.

New Imperials now cost \$460. The new, expanded student rates will begin at the March event.

## Standard 3-Day Events: Playing

Age	Cost	Experience (XP)
High School: 16-18	\$20	13 XP x Level
College: 19-22 yrs*	\$35	23XP x Level
Adult: 23+	\$75	50XP x Level

## Standard 3-Day Events: Scripting

Option	Cost	Script Points Earned	XP Earned
Straight Script	\$0	6	0 XP
Blanket (SC/PC)**	\$75	3	50XP x Level

## Special 4-Day Events: Playing

Age	Cost	Experience (XP)
High School: 16-18 yrs*	\$30	21 XP x Level
College: 19-22 yrs*	\$45	32XP x Level
Adult: 23+	\$85	60XP x Level

## Special 4-Day Events: Scripting

Option	Cost	Script Points Earned	XP Earned
Straight Script	\$0	8	0 XP
Blanket (SC/PC)**	\$85	4	60XP x Level

## Pride Point Changes

For a limited time, everyone has the option to convert any or all of their Pride Points currently in the system to \$5 coupons. These coupons are redeemable for discounts on event fees, etc. for the entirety of 2009. The deadline for contacting the board with your decision on how many Pride Points you want to convert to coupons is March 20, 2009. After that, all Pride Points remaining in the system, and all additional Pride Points can only be used in the following ways:

# Biz News, continued

- 5XP x level/pride point
- 1 reputation point/pride point
- Reduce the cost of a Script Point by \$5 per pride point. Maximum discount of \$25/script point
- Purchasing Tactics and Ghost Momentum (see Banner System)

## Intercon I

On March 7, 2009, the Promotions Group ran an adventure trek (module) for a group of eight adventurers at Intercon I. We hope to see some of these new faces at our upcoming events. A special thanks goes out to everyone who helped Marcy make it happen –Tiffany Hexter, Melanie Elliott, Greig Elliott, Brittany Elliott, Megan Chen, Katy Patrick, Michele Charbonneau, and Ron Dame!!!

## Best of Luck

Sean McIntosh has recently accepted a promotion in store management. Given the difficult economic times, this is indeed good news for Sean!

Unfortunately, this promotion takes Sean to Virginia and greatly reduces his ability to attend End of Seasons events. Sean plans to help where he can and

hopes to make it to events from time to time. Sean has been a valued member of the community for a number of years and we wish him well. We extend our thanks for his dedication and hard work as a director of Epitome, a core member of the design team for the End of Seasons campaign, and a valued director of End of Seasons. Over the years, Sean has been a member of the Rules Committee, the Ombudsman, Disciplinary, Central Control Manager, plot writer, and has played many NPC roles. Sean – best of luck and don't be a stranger!

# Directions to Ye Olde Commons

## From Hartford (I-84)

- ◇ Follow I-84 into Massachusetts
- ◇ Take Exit 3A onto Route 20 East
- ◇ Stay on Route 20 East. You will cross Route 31
- ◇ Stay straight on Route 20. You will reach a traffic light at Main Street
- ◇ Northside Road is 0.3 miles on the left, past the Main Street intersection, but you can't turn left there. Instead, go 1 mile to a turnaround, then back 0.7 miles and right onto Northside Road

## From Western Mass (I-90)

- ◇ Follow I-90 to the Sturbridge exit and get on Route 20 East
- ◇ Stay on Route 20 East. You will cross Route 31
- ◇ Stay straight on Route 20. You will reach a traffic light at Main Street
- ◇ Northside Road is 0.3 miles on the left past the Main Street intersection, but you can't turn left there. Instead, go 1 mile to a turnaround, then back 0.7 miles and right onto Northside Road.

## From North/East on I-90 or I-290

- ◇ Take the Auburn exit and get onto Route 20 West
- ◇ After about 6 miles, Northside Road will be on your right
- ◇ Watch for a storage place (Prindle Ridge) on the left — that's just before the turn.

# Advertisements

## WEAPONS AVAILABLE

If you find yourself in need of phys reps for an EoS event, consider renting or purchasing your weapons from us! You can rent boffer weapons and crossbows at the event check-in at Logistics. Boffer weapon rental is \$3 and Crossbow rental is \$4. To purchase a custom-made boffer weapon, please send your request to [board@lione.net](mailto:board@lione.net).

## *Rising Phoenix Games*

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## MANY HANDS MAKE LIGHT WORK!

Interested in helping make the 2009 Silver Kingdom Renaissance Festival — where End of Seasons welcomes faire-goers into the colorful, intriguing world we all know so well — a continuing success? This is a great experience-building project that makes use of a wide variety of skills and interests, including people who "just want to help" but are unsure how. Website work, searching out new vendors and entertainers, helping with promotions, working on craft projects for the heraldry and set designs...there's a lot to do, and we can use your help in getting it all done! To lend a much-needed hand, please send an email to [charbonm@gmail.com](mailto:charbonm@gmail.com) today!

# Peacekeeper Post

To further cooperation and communication, reports and announcements from each of the four Thrones and churches can be posted on this board.

## Peacekeeper Announcements

### *The Game of Houses*

Congratulations again to the Throne of Autumn Stars for winning the Game of Houses twice in a row!

For winning in the month of Sword, your boon will be in effect through the month of Salmon and will be centralized around Dawn's Refuge.

Your boon will be in effect through the month of Eagle and is centralized around Shadow's Edge.

When you travel too far from those locations, the effects of the boon will begin to wane over time. Please remember that for the time being, the boons are as follows:

- \* All members of the throne are granted enhanced constitution.
- \* All members of the throne are capable of calling upon additional essence.
- \* All contacts associated with members of the throne gain increased standing.
- \* All entertainers and merchants of the throne will garner increased income.

Sincerely,

Peacekeeper Tobias

## HIGH HOLY DAY OF SOLIRAN/EQUINOX

IN HONOR OF THE HIGH HOLY DAY OF SOLIRAN AND THE FIRST EQUINOX OF THE YEAR, A DAY OF BATTLE, STRATEGY, AND FEATS OF GREAT STRENGTH WILL BE HELD ON THE TWENTY-EIGHTH DAY OF EAGLE.

THROUGHOUT THE DAY, COMPETITIONS WILL BE HELD BETWEEN WARRIORS.

THOSE SEEKING TO BE THE CHAMPION FOR SOLIRAN SHOULD NOT ONLY ENGAGE EVERY BATTLE THROUGHOUT THE DAY WITH A WAR CRY TO SOLIRAN, BUT ALSO DEMONSTRATE YOUR STRENGTH AND DEDICATION TO THIS RIGHTEOUS WAR.

## *Throne of Winter Sky Ascension*

The unusually icy and snowy season kept the Throne of Winter Sky from celebrating their Ascension at the usual time. All are asked to gather in the Great Hall at 11 Bells on the Twenty-Seventh Day of Eagle for the Winter Ascension. Each of the Four Thrones will provide a representative and three attendants to stand in the ceremony. All are encouraged to support the ceremony with heraldry and reverent, respectful manners.

## Bardic Festival

As the icy cloak of Winter draws tightly about the moon, pulling its silver glow beneath the horizon and casting the North into the deepest dark of the year, the People of the Winter Sky light their largest bonfires in loughouses, forts and camps across the land. The finest skalds gather to share tales of heroism, honor, strength and fortitude of the People of Winter Sky. All are invited to join in this traditional festival of drinking, storytelling and magic. Bring your tales, mugs and adventurous souls to dinner on the Twenty-Eighth Day of Eagle!

## CAUTION

JUST SO YOU KNOW, YOU MAY WANT TO WATCH WHO WALKS INTO YOUR TANNERS. STRANGERS READING YOUR TUNIC ARE BAD. JUST IN CASE YOU NEED A REPAIRS IN WAREHOUSE, ESPECIALLY WHEN THEY ARE MAKING LISTS.

GO TO THE STORE AND BUY THE BEST, SO YOU CAN BE THE BEST. DON'T LET ANYONE SEE YOU BUY THE BEST. DON'T LET ANYONE SEE YOU BUY THE BEST. DON'T LET ANYONE SEE YOU BUY THE BEST.

THE BEST IS THE BEST

## Throne of Autumn Stars Report

by Schadenfreude of Autumn, follower of Raven

As the seasons change, so, too, do the circumstances of our mission here. Most recently, the Autumn forces have been bolstered by the posting of an esteemed baron of the Autumn Throne to overall command of our forces. The organizational expertise of the Baron will be brought to bear on the logistics of managing this war, and we welcome him and his commitment to this mission's success. For our fellow warriors from the Realm of Seasons, this means that Autumn's chain of command will start with the Baron, with Lord Blackthorne his immediate subordinate. We of Autumn are heartened by the Baron's arrival, and by the obvious commitment of continued support from our homeland for our success.

In addition, new gains have been made. Autumn forces, supported by the Realm of Seasons, handed the entity known as "The Headless One" a serious defeat, hopefully eliminating a longtime 'bogeyman' permanently. Autumnal folk from the lands of House Torbin took the lead in this endeavor. Rochus (the Voice of Autumn) and Wyvernly were joined by new folk from their homeland: Lo Ochio, La Fiamma Fiori Strega, Gurtag and Cassandra Torbin. Research over the past year by Lords Farrin and Ouranos, and by Lady Ortrun, have contributed greatly in understanding the problem of the Headless One, and it is with the efforts of Autumn and our allies of the Realm of Seasons that this threat has been ended.

The Autumn Fest appeared to be a success, interrupted as it was by Bryce, and as integral as it was towards weakening the Headless One. The participation of everyone in our customs, and joining in the efforts to manifest the cardinal virtues of such a Fest: storytelling, song, dance, feasting, and fellowship, were integral to our own enjoyment of the seasonal celebration. We, of Autumn, would like to thank our friends from the other Thrones for their assistance and solidarity.

## *Farewell*

*On this evening of the Second day of Eagle, I announce the end of my marriage to Nadiya Rourke of Spring. Our marriage, as arranged by the Spirit of the Lovers, was to last a year and a day, and that interval has passed. Be it known to all that through the duration, she brought no grief to me by fault of her own.*

*Circumstance and the risks consequent to her innate heroism were the only causes, ever. Her bond to me ended, be it known to all who reads this: Nadiya Rourke is an honorable woman.*

*I shall be departing with the first boats when weather permits. I am not abandoning our mission. Upon my return to the Autumn Throne, I shall be working to ensure that the importance of this mission is kept in the fore.*

*May The Maker guide this mission,*

*Ouranos Sternbrücke*

*Captain of Autumn*